

Montana Lottery
SPEED PLAY Game Rules
August 28, 2023

RULE 1 **SPEED PLAY Games.** The Montana Lottery offers online games called "SPEED PLAY" to Montana Lottery players. Montana Lottery SPEED PLAY games shall be in force at such times and for such periods as the commission may determine.

SPEED PLAY games are generally known as "instant draw Lottery games." A ticket is terminal generated. SPEED PLAY games will be sold from a Lottery terminal.

- RULE 2** **Definitions.** The following definitions shall apply to SPEED PLAY:
- 2.1 "Sales Agent" means a person or entity authorized by the Montana Lottery to sell Lottery products.
 - 2.2 "Ticket" means a piece of paper or other tangible evidence of participation used in Lottery games pursuant to the law.
 - 2.3 "Lottery" means the Montana Lottery.
 - 2.4 "Play" means the numbers or symbols appearing on a ticket which determine whether a ticket is a winning ticket.
 - 2.5 "Price" means the cost of playing SPEED PLAY games which shall be one dollar or higher depending on the game.
 - 2.6 "Player Activated Terminal" means a device which is authorized by the Lottery to function in an on-line, interactive mode with the Lottery's central gaming system, for the purpose of issuing lottery tickets and entering, receiving, and processing Lottery transactions, including purchases, validating tickets and transmitting reports.
 - 2.7 "Non-Progressive" means a game that has a fixed top prize defined within its prize structure.
 - 2.8 "Number of prizes" means what is awarded in any sales cycle of a SPEED PLAY game. Tickets will be printed adhering to the prize structure established for each game.
 - 2.9 "Prize Pool" means all the prizes that will be awarded through the prize structure for each game.
 - 2.10 "Progressive" means a jackpot that grows with each ticket purchased across the state until it is won. The jackpot will grow with each ticket purchased. When the jackpot is won, it will revert to the minimum jackpot prize defined in the prize structure for that game and begin to grow again with the next ticket purchased.
 - 2.11 "Sales Cycle" means any such period, beginning on the date when ticket sales will commence and continuing through the date established by the Director as the date on which sales will cease.
 - 2.12 "Winning" or "Winning combinations" means random generation of numbers or symbols, which shall be used to determine winning plays

contained on a game ticket. Combinations winning each prize are randomly distributed through the prize pool.

- 2.13 "Validation" or "validate" means the process of determining whether a ticket presented for a prize is a winning ticket.

RULE 3 Sale of Tickets.

- 3.1 To play the SPEED PLAY games a player selects the game by choosing the appropriate icon on the terminal. Tickets are purchased from a Player Activated Terminal. The player will insert the money into the Player Activated Terminal and then select the game they wish to play. The player will then be issued a ticket containing the game selected.
- 3.2 A ticket shall be the only proof of a game play or plays, and the submission of a winning ticket to and receipt of the ticket by the Lottery or its authorized sales agent shall be the sole method of claiming a prize or prizes.
- 3.3 A ticket may not be voided or cancelled, including tickets that are printed in error.
- 3.4 Plays may only be entered manually using the lottery terminal touch screen. Sales agents shall not permit any device to be connected to a lottery terminal to enter plays, except as approved by the Lottery.

RULE 4 Prize Pool.

- 4.1 A prize structure will be created for each game.
- 4.2 The prize structure replenishes as the prizes are won, so all prizes are available at all times.
- 4.3 For progressive jackpot games, jackpots will grow by a percentage defined in the game's prize structure, as tickets are purchased.

RULE 5 Prizes.

- 5.1 Prizes will be paid for winning tickets at any eligible Lottery sales agent location or at Lottery headquarters.
- 5.2 Prizes exceeding \$599.99 must be collected either by mailing the winning ticket to the Lottery headquarters or collected in person at the Lottery headquarters.

RULE 6 Probability of Winning.

- 6.1 The probability of winning is based upon the prize structure for each game.

RULE 7 Prize Payments.

- 7.1 All prizes shall be paid by a single payment.
- 7.2 The Lottery may begin processing payment of prizes following procedures established by the Montana Lottery.
- 7.3 The holder of a winning ticket may win one prize or more depending on the game and the prize structure for that game.

- 7.4 Prizes shall be claimed within (6) six months from the date the winning ticket was purchased. At the conclusion of the prize claim period, all unclaimed prizes shall remain in the Lottery fund.

RULE 8 Ticket Validation.

- 8.1 To be a valid ticket and eligible to receive a prize, a SPEED PLAY ticket will satisfy all the requirements established by the Montana Lottery for validation of winning tickets.

RULE 9 Claiming Prizes; Procedure and Time Period.

- 9.1 Prior to the payment of any prize, each ticket shall be validated by the sales agent or Lottery headquarters pursuant to these rules and the state lottery law (MCA 23-7-101 thru 23-7-412).
- 9.2 The procedure for payment of an SPEED PLAY prize on any single game ticket is as follows:
- 9.2.1 The holder of a ticket may present the ticket to any SPEED PLAY sales agent or directly to a terminal. Upon validation of the ticket, the sales agent shall make payment of the prize to the holder. If the sales agent cannot validate the claim, the claimant shall fill out a claim form and personally present or mail the completed form together with the ticket to the Montana Lottery. If the claim is validated, then payment shall be made to the claimant in person or by mail. If any evidence of alteration, mutilation, tearing, or other ambiguity appears on the ticket, the sales agent shall not make direct payment of a prize. The claimant shall submit a claim form with the ticket to the Lottery.
- 9.2.2 The claimant may bring the signed ticket to the Montana Lottery during normal business hours. Upon validation of the claim, and completion of a claim form, payment shall be processed for the claimant.
- 9.2.3 The claimant may mail the ticket with a completed claim form to the Montana Lottery. Claim forms may be obtained from the Lottery's website, montanalottery.com, or the Montana Lottery. Upon validation of the claim, payment shall be processed for the claimant.
- 9.3 All prizes shall be claimed within (6) six months of the purchase date in which the prize was won. Any prize or prizes not claimed within the time specified shall be forfeited.

RULE 10 Ticket Responsibility.

- 10.1 If there is no signature on the back of a ticket in the area designated for a signature, a ticket shall be owned by the physical possessor of the ticket. When a signature appears on the back of the ticket in the designated place, the person whose signature appears in such area shall be the owner of the ticket and shall be entitled, subject to all validation requirements, to any prize attributable to the ticket.

- 10.2 If the signature of more than one (1) person appears on the back of the ticket in the designated place, the Lottery shall make payment to the person identified on the winner claim form. An entity such as a family or Lottery Club may purchase tickets for a SPEED PLAY game. If a winning entity's ticket is signed by an individual, that individual is deemed the entity's representative. The Director retains the option of issuing the prize payment to the entity or its representative. The Director may withhold payment of any prize to such an entity pending issuance of a Federal Employers Identification Number (FEIN) or submission of the appropriate Internal Revenue Service (IRS) form which specifies the prize distribution among the parties involved. In either case, only one payment will be issued for an entity unless waived by the Director or designee.
- 10.3 The Montana Lottery shall not be responsible for lost or stolen tickets.
- 10.4 Tickets are void and will not be paid if stolen, unissued, illegible, mutilated, altered, counterfeit in whole or in part, misregistered, defective, incomplete, printed or produced in error, multiple print; if apparent play numbers disagree with numbers on file at the central computer for that SPEED PLAY ticket, or if tickets fail any of the Montana Lottery's confidential validation tests. Liability for void tickets, if any, is limited to replacement of tickets or refund of the retail sales price.

RULE 11 Applicable Law

- 11.1 In purchasing a ticket, the purchaser agrees to comply with and abide by all applicable laws, rules, regulations, procedures, and decisions of the Lottery.

RULE 12 Trademark

- 12.1 SPEED PLAY has been trademarked with the Montana Secretary of State's Office.